



# Andrey Szeto

## Concept Design & Visual Development

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Portfolio: andreyszetodesign.com

### Education

July 2017 - April 2021

**ArtCenter College of Design**, Pasadena, CA  
Bachelor of Fine Arts in Illustration  
Emphasis in Entertainment Arts

### Experience

May 2022 - Current

#### Concept Design for Kumi Souls Games Ltd

Remote

- Character Design
- Weapons and Props Design
- Background Design

May 2022 - November 2023

#### Lead Environment Art for The Last Faith

Remote

- Background design
- 2D Background Painting
- 2D Weapon designs and rendering
- 2D Prop designs and rendering
- Game keyart Background design and painting

November 2021

#### Graphic Design and Image Edit for Option Design

Remote

- Designed the layout for Christmas Sepecial Menu.
- Photo editing and retouching.
- Background composite.
- Background removal for product photos.

May 2018 - April 2021

#### Teaching Assistant for Bruce Claypool

ArtCenter College of Design, Pasadena, CA

- Assisted Illustration, Graphic Design, Photography and Interactive Design Students with fundamental design concepts and critiqued projects in class.
- Provided technical demonstrations for graphical programs such as Photoshop and Illustrator and provided guidance based on individual needs.
- Evaluated student assignments and assisted Bruce in grading.

January 2019 - April 2019

#### Teaching Assistant for Michael Humphries

ArtCenter College of Design, Pasadena, CA

- Assisted class environment and coordinated with teacher to reinforce background painting fundamentals and techniques.
- Provided technical guidance based on individual needs.

April 2019 - August 2019

#### Integrated Studies Department Assistant

ArtCenter College of Design, Pasadena, CA

- Organized and documented Integrated Studies courses information.
- Assisted in the organization and setting-up of the Student Galleries.
- Organized and documented drawing and painting workshops
- Developed a system to document department spending.

April 2019 - August 2019

#### Prop Room Assistant

ArtCenter College of Design, Pasadena, CA

- Assisted in setting up classroom environment for live drawing and painting classes

## **Recognitions**

July 2017 - April 2021

### **ArtCenter College of Design Scholarship**

- Scholarship recipient

January 2019 - April 2021

### **ArtCenter College of Design Provost's List**

- Recognized for high academic achievement.

April 2022

### **Final Fantasy XIV Weapon Design Contest Grand Prize Winner**

- Weapon design selected and to be implemented in game.

## **Skills**

Traditional

Acrylic, Gouache, Graphite, Charcoal, Markers, Pen and ink

Digital 2D

Photoshop, Illustrator, InDesign, Canva, Excel, Powerpoint

Digital 3D

Blender, SketchUp

Generative AI

Stable Diffusion, Mid Journey

## **Interest**

Cafe Sketching, Drawing Mechas, Video Games, Animation, Archery